

# **Newburg Volunteer Rescue Squad & Fire Department, Inc.**

12245 Rock Point Rd, P.O. Box 9  
Newburg, MD 20664

*Stephan Johnson, President*

*George Edelen, Fire Chief    Andrew Spalding, EMS Chief*

## **2018 SMVFA Convention Committee**

***Chairperson: Michelle Hurst***



## **Fastest Dressed Obstacle Course**

1. Each team will consist of 2 members. There will be a maximum of 2 teams per department. One member will be the team captain. The team captain will be responsible for having their team ready for the start of the contest. The team captain must present this form, signed and completed at the registration table on the day of the parade. The registration table will be located at the Charles County Fairgrounds. The team captain must ensure all players understand and abide by the rules.
2. Each team member must supply a full set of turnout gear (bunker pants, turnout coat, boots, helmet, gloves, SCBA face piece and NOMEX hood.)
3. The following equipment will be supplied by the host company:
  - A bunk bed, cot or chair
  - SCBA
  - 8-12 tires
  - Mannequin
  - Tarps, salvage covers or similar as required
  - Tables (or similar obstacles) which require the contestant to crawl on the ground
4. A series of areas will be established to accommodate each activity. The areas will run in a straight course.
5. AREA 1: Contestant will start from the bed or chair. At the sound of the bell, the contestant will don bunker pants (completely) and proceed to AREA 2.
6. AREA 2: Contestant will don (completely) turnout coat, gloves, SCBA face piece, NOMEX hood, and helmet; contestant will then proceed to AREA 3.
7. AREA 3: Contestant will walk through a series of tires, to AREA 4.
8. AREA 4: Contestant will advance a charged 1 3/4" line under a tarp up to the designated spot.
9. AREA 5: Contestant must open the nozzle and knock down the target. Nozzle must be shut down completely before proceeding to AREA 6. **THIS IS A SAFETY RULE AND MUST BE OBSERVED.** Failure to comply will result in either a time penalty or disqualification of the team.
10. AREA 6: Contestant must drag a mannequin and go through the designated window.
11. The gated wye valve is a safety position and will be manned by the host company, or designee, any time the supply line is charged. Prior to the start of each evolution, the attack line will be checked to ensure there is no air in the line. The attack line will be charged as the contestant nears the tires in AREA 3. The attack line will be shut down when the contestant has successfully closed the nozzle. The attack line will be shut down if the nozzle is dropped prior to successful closure.
12. Penalties may be assessed by the Judges. The manner in which the penalties may be incurred will be explained to participants prior to the start of the scenario.
13. No contest judge will come from a participating department.
14. No alcoholic beverages will be allowed on the game fields. No intoxicated persons will be allowed to participate. Intoxicated participants will be disqualified.

As Team Captain, I have read, understand and will abide by the rules listed above. I have made all my team members aware of the rules.